|  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| jabari mitchellSoftware Engineer | | | | | | | | | | |
| Phone icon | (678) 538-7228 |  | [jabari.m.mitchell@gmail.com](mailto:jabari.m.mitchell@gmail.com) |  | <https://github.com/jmitchell8441> | | |  | <https://www.linkedin.com/in/jmitchell441/> |
| work experience | | | | | |  |  | | | |
| Education | | | |
| Student Assistant • Georgia State University, Atlanta, GA • Feb 2019 – May 2019   * Provided exceptional customer service * Performed multiple tasks efficiently under heavy time constraints with minimal supervision * Demonstrated understanding of and compliance with policies and procedures | | | | | |  | **Georgia State University**  Atlanta, GA  *Computer Science Degree (graduated Dec 2022)*  *3.07 GPA*  **Parkview High School**  Lilburn, GA  *High School Diploma* technical skills  * **Programming Languages**   JAVA, PYTHON, C#, HTML/JavaScript/CSS, C   * **Development Tools**   + VSCode   + Intellij   + Pycharm   + Git * **Computer Hardware Installation, Upgrade, And Repair**  AWARDS  * Dean’s List Fall 2018 - Spring 2019 * President’s List Fall 2019 -Spring 2020 | | | |
| Projects | | | | | |
| Grapple Adventure  <https://github.com/jmitchell8441/FInal-Project-3D-Compuiter-Graphics>   * Worked on my own to make a video game in Unity using a grappling mechanic and a physics engine made * Used C# to code all of the game * Had to create my own physics and used raycasting to make a grappling mechanic and wall running mechanic.   15 Piece Puzzle Project  <https://github.com/jmitchell8441/15piecepuzzle>   * A group project made with HTML, JavaScript, and a bit of CSS to make a 15 piece puzzle * Used the scrum process to go about this project with group   Hangman PHP Project  <https://github.com/jmitchell8441/php-hangman>   * A group project that uses PHP, HTML, and CSS in order to complete project * Used the scrum process in order to proceed with working to the goal with group members. | | | | | |
| values and interests | | | | | |
| * Cooperation, Decision Making, Adaptability, Conflict Management, Creativity, Analytical, Compassion, Humility, Persistence, Communication, Quick Learner * Coding Apps, Reading | | | | | |